## Effy Wang

LA-based Multidisciplinary Visual Artist. Integrating practices of coding, 3D modelling and painting, Effy keeps exploring the possible alternative states of existence in the post-human era.

Pratt, SAIC, SCAD, SVA, UAL and UCLA.

| Education   | Contact   |  |  |
|---|---|--|--|
| Maryland Institute College of Art<br>BFA in General Fine Arts<br>Aug, 2019– May, 2023 | s <u>effy31.com</u> Ø   |  |  |
|   | +1 443 854 9907   |  |  |
|   | effy031@gmail.com      Ø  |  |  |
| Skills  | Notable Experie   | ence   | • project experience work experience   |
| <ul><li>TouchDesigner</li><li>Max</li><li>Processing</li></ul>                        | <ul> <li>Administrative<br/>Internship</li> </ul>                     | <b>Hive Center for</b><br><b>Contemporary Art</b><br>Mar-Aug, 2021 | Assisted Curators with the research, devel-<br>opment, and implementation of changing<br>exhibition rotations.   |
| <ul> <li>p5.js</li> <li>Adobe Suite<br/>(AI, ID, PS, AE, XD, LR)</li> </ul>           | Designer  | <b>Nectar Magazine</b><br>Nov, 2022                                | Collaborated with designer Yoonjoo Cho<br>to direct, execute and design the magazing   |
| <ul> <li>Unity 3D</li> <li>Blender</li> <li>Maya</li> <li>Cinema 4D</li> </ul>        |   | (in progress)  | Nectar which focuses on the bridging and<br>connection between artists in different<br>disciplinary to amplify potential creativity.<br>Cretaed concept & content ideation,  |
| Zbrush  |   |  | photography, publication design,<br>motion logo & promotion and more.  |
| <ul><li>Keyshot</li><li>Rhino</li></ul>   | Designer  | <b>CLOUDS</b><br>Jun, 2022   | Designed a UI/UX system of an<br>interactive and educational website<br>encourage teenagers to learn about the<br>weather and clouds.  |
| Screenprinting  |   |  | weather and clouds.  |
| <ul><li>Risograph</li><li>Fluent in English &amp; Mandarin</li></ul>                  | Designer  | <b>Loopro</b><br>Apr, 2022   | Worked on entire ideation and designed<br>brand system for a hypothetical recycling<br>specialized organization. Created logo,<br>typeface, advertisement posters, icons and<br>user interface. Project shortlisted in Young<br>One's ADC Award. |
| Recognition   | <ul> <li>Curatorial</li> <li>Assistant</li> <li>Internship</li> </ul> | <b>Tree Art Museum</b><br>Nov-Jun, 2021                            | Wrote related texts to document as well as<br>materials for fundraising, digital platforms<br>and press and marketing materials, as  |
| MICA Dean's List     2020-2022  |   |  | requested.   |
| <ul> <li>MICA C. V. Starr Scholarship</li> <li>2019-2022</li> </ul>                   | Curator   | <b>Remedy</b><br>Graduation<br>Exhibition<br>May-Jul, 2021         | Led curation of all digital arts and<br>co-directed space and equipment in<br>the exhibition was co-hosted by CSSA at<br>MICA and several other prestigious  |
| <ul> <li>MICA Presidential Scholarship</li> </ul>                                     |   | ,,,  | art schools worldwide, including CCA,  |

 MICA Presidential Scholarship 2019-2022